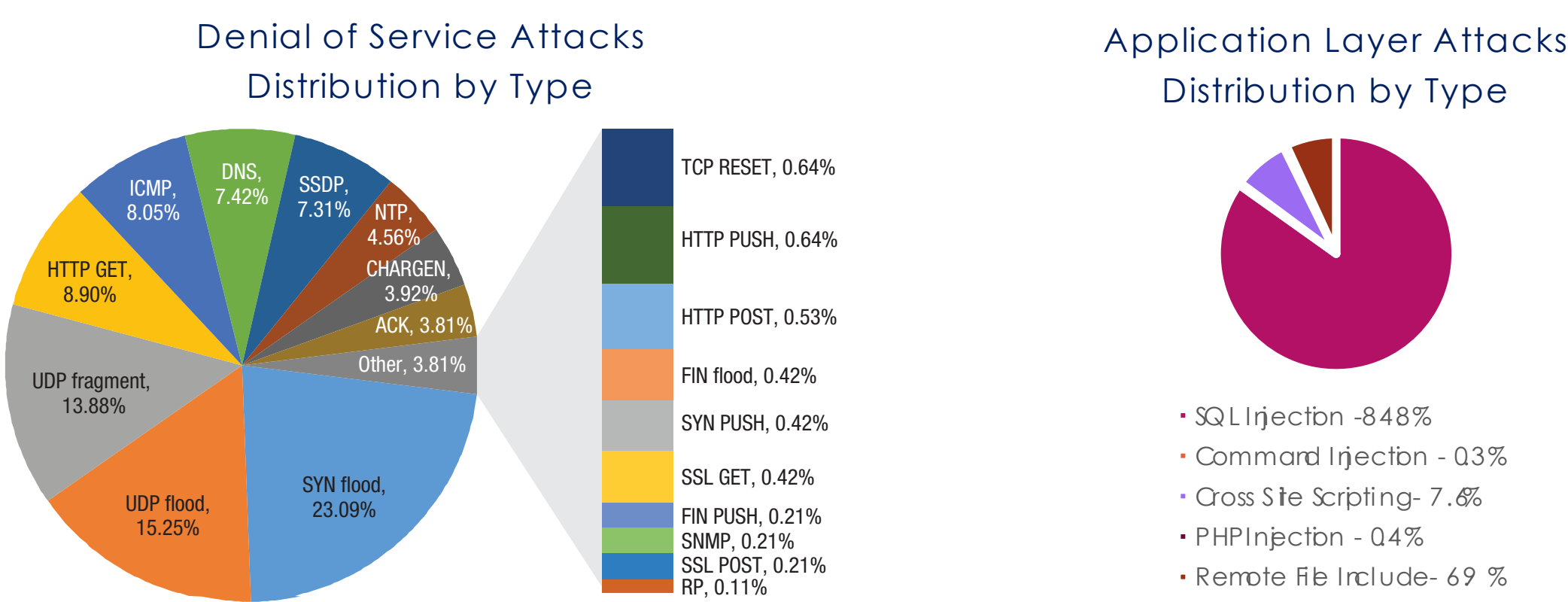


Introduction and Motivation

- Content Delivery Networks (CDNs) provide high QoE in delivering digital content
- CDNs cache content in *edge-servers* in the vicinity of end-users
- Attacks against CDN edge-servers deteriorate QoE
- Limitations of current defense mechanisms
 - Hardware security functions
 - Expensive, not elastic, not flexible
 - Scrubbing centers
 - Redirection latency, proprietary mechanisms
 - Current software solutions
 - Massive changes in infrastructure, not-automated deployment, exclusive to DDoS



Demo 1: Network Layer Rate Limiting

Context

- Attack**
 - TCP flooding attacks
- Impacts**
 - Exhausting bandwidth resources
 - Making service unavailable
- Defense**
 - Per IP traffic rate-limiting

Security Policy

```

too_many_con initiates create_chain(r:
  <"not src net 129.97.124.0/24", 1, 2>,
  {f:Rate-Lim.})
  if not chain(r)
  lim after create_chain(r)
  if true
  lim initiates run(f, "rate_limit.sh")
  if true
    
```

Demo 2: Application Layer Rate Limiting

Context

- Attack**
 - HTTP flooding attacks
- Impacts**
 - Exhausting processing resources
 - Degrading quality of experience
- Defense**
 - Per IP, per request rate-limiting

Security Policy

```

suspicious_ip initiates create_chain(l:
  "not src net 99.231.0.0/16", 1, 2,
  {t: TLS-Term, w: WAF})
  if not chain(l)
    
```

Demo Setup

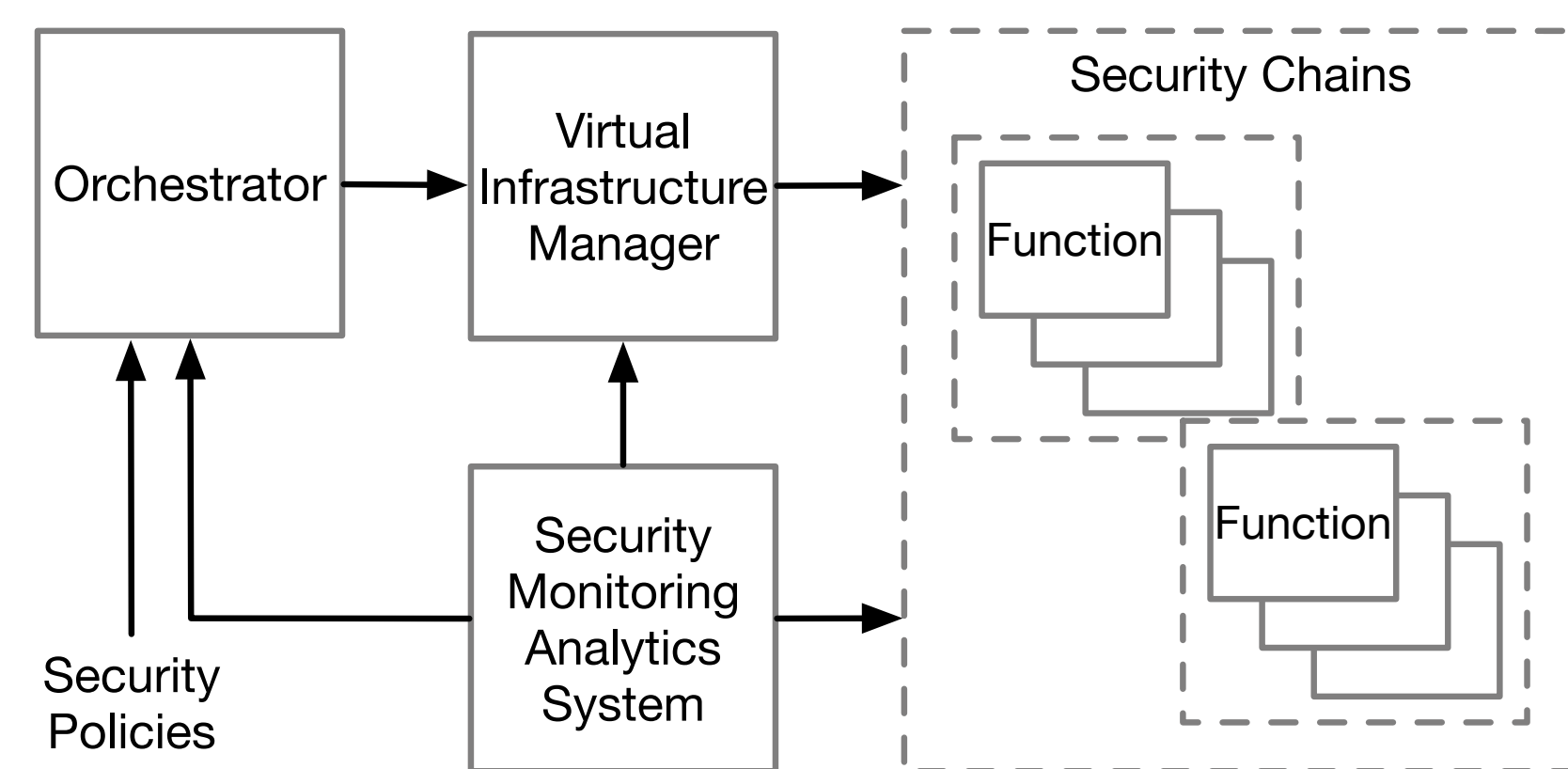
- A cluster of machines
 - 16~GB RAM
 - 8-cores 3.30~GHz Xeon CPU
 - 10~Gbps NIC.
- Device under test
 - Hosting security chains
 - Hosting our system
 - Traffic generators: `iperf client`
 - Traffic sink: `iperf server`

Demo Setup

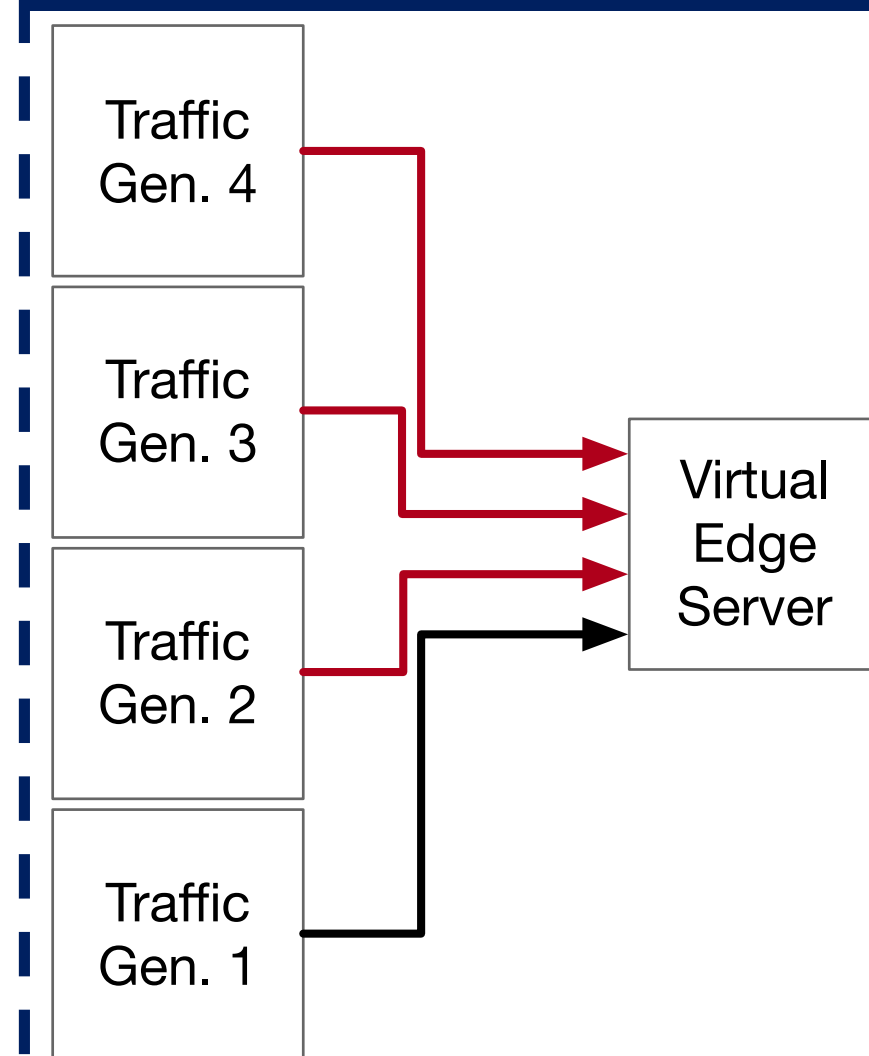
- A cluster of machines
 - 16~GB RAM
 - 8-cores 3.30~GHz Xeon CPU
 - 10~Gbps NIC.
- Device under test
 - Hosting security chains
 - Hosting our system
 - Traffic generators: `VLC`, `curl`
 - Traffic sink: `Apache server`

Dynamic Security Orchestration

- Automatic and dynamic deployment and flexible modification of security services
 - Instantiating and modifying **security chains** in reaction to **events**
- Inspecting only **suspicious** traffic by security services
 - Classifying traffic at the beginning of the chains

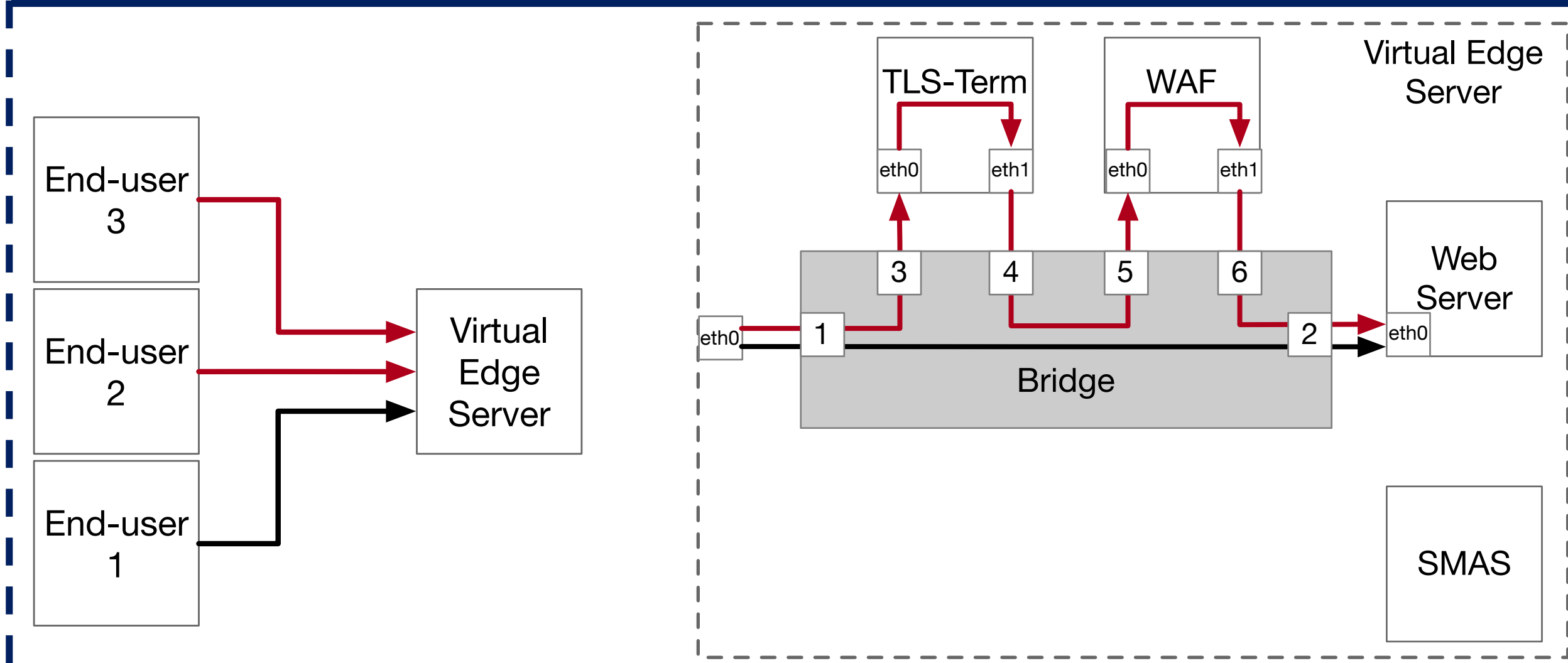


Attack Emulation



Stage	Flooding traffic share	Active traffic generators
1	0%	Traffic Gen. 1
2	50%	Traffic Gen. 1 and 2
3	66.6%	Traffic Gen. 1, 2, and 3
4	75%	Traffic Gen. 1, 2, 3, and 4

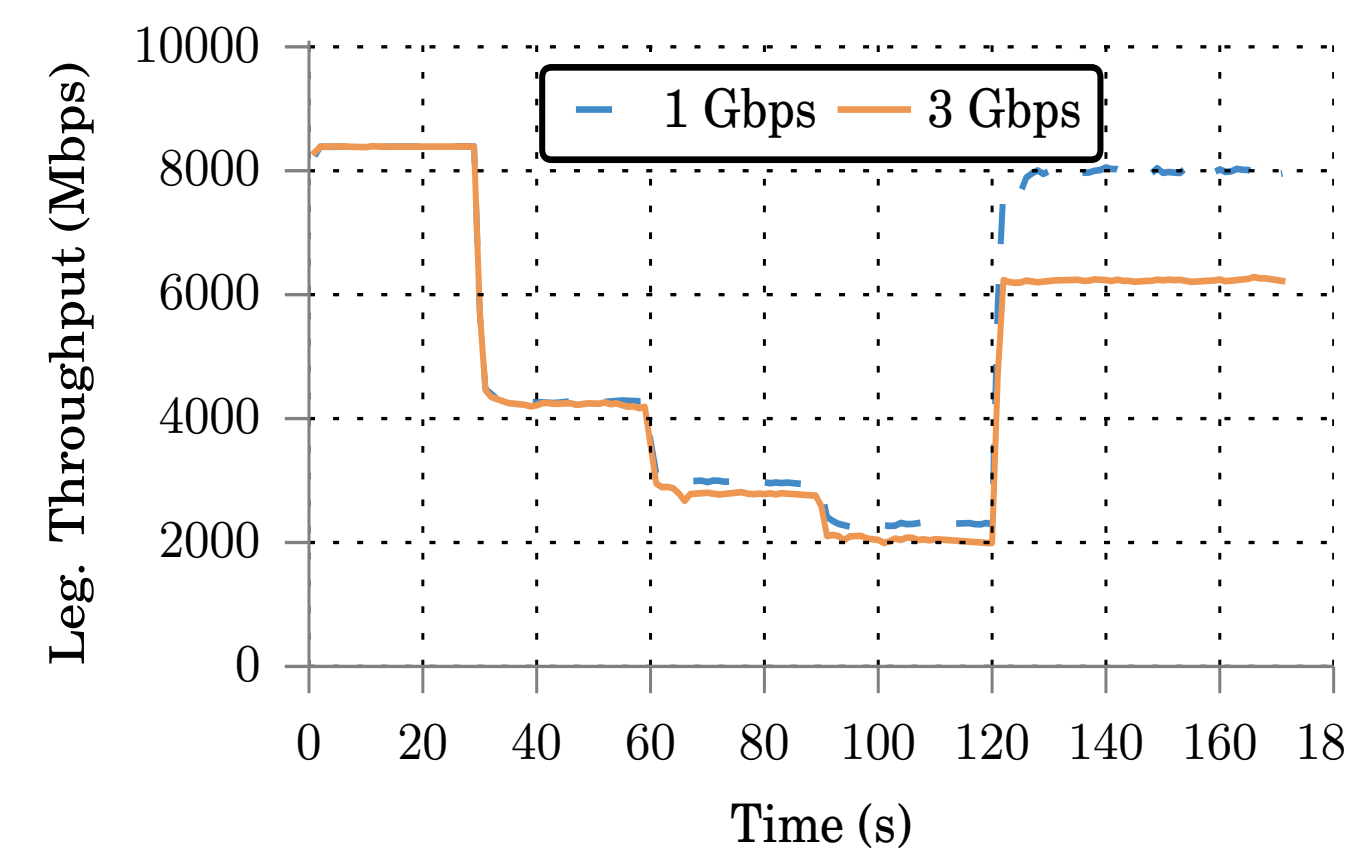
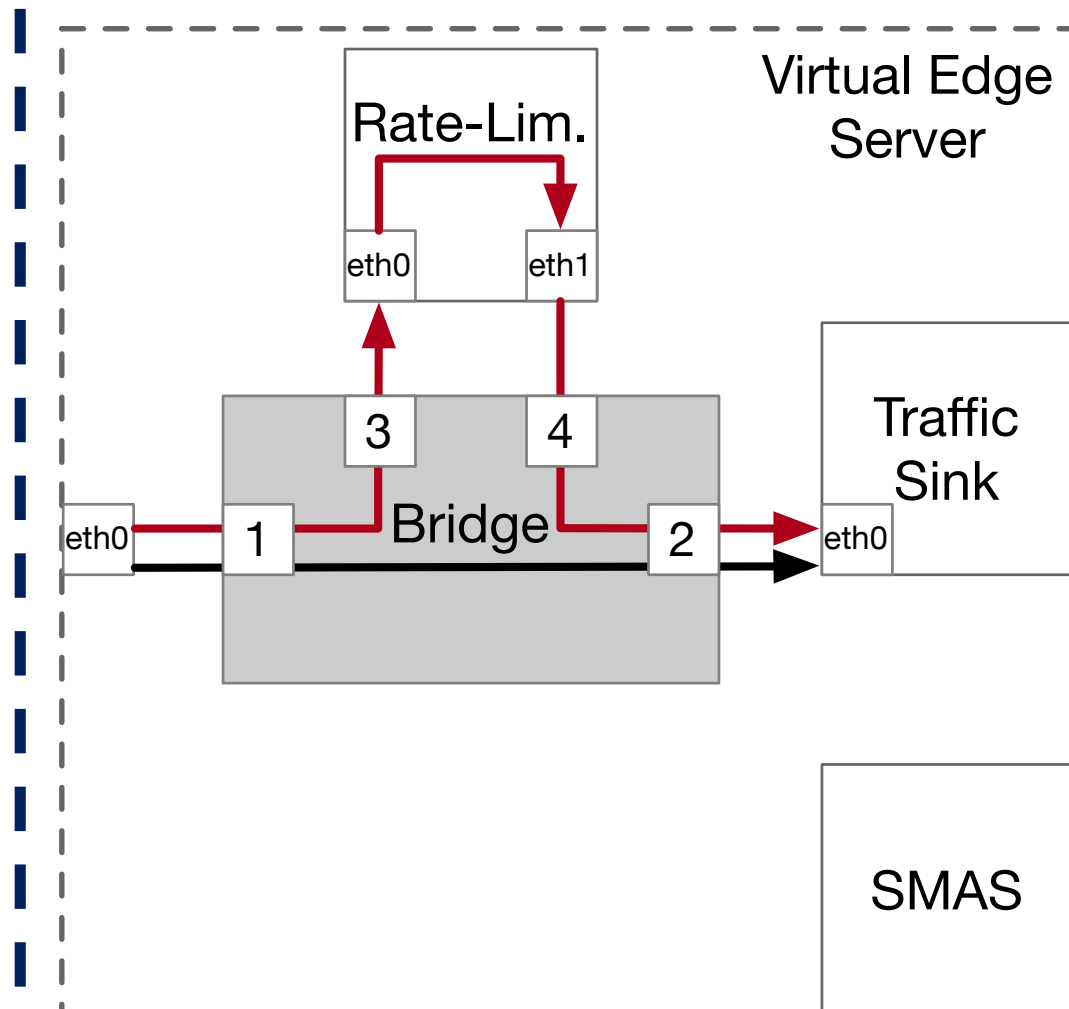
Attack Emulation and Mitigation Chain



Architecture Components

- Orchestrator**
 - Programed by policies scripted in an adapted version of \mathcal{L}_{active} language
 - Reacts to environment states and threats
- Virtual Infrastructure Manager (VIM)**
 - Manages the resources of a virtual edge-server
 - Provides a north-bound API for Orchestrator and SMAS
- Security Monitoring Analytics System (SMAS)**
 - Monitors and analyzes the collected data
 - Feeds the orchestrator with alerts that may trigger security actions

Mitigation Chain



Conclusion

- We demonstrated a configurable security system that protects CDN edge-servers
- This system behavior is governed by high-level policies
- The deployment of security function chains is dynamic and automatic
- We illustrated how our system can be flexibly programmed to mitigate real-world threats
 - In first demonstration, our system mitigates a network layer flooding attack
 - Deploying a chain of a rate-limiting function recovering legitimate traffic
 - In second demonstration, an application layer abusive behavior is rate-limited
 - Deploying a chain of a TLS termination and a WAF to rate-limit abusive requests