



Dynamic Resource Allocation for Spot Markets in Clouds

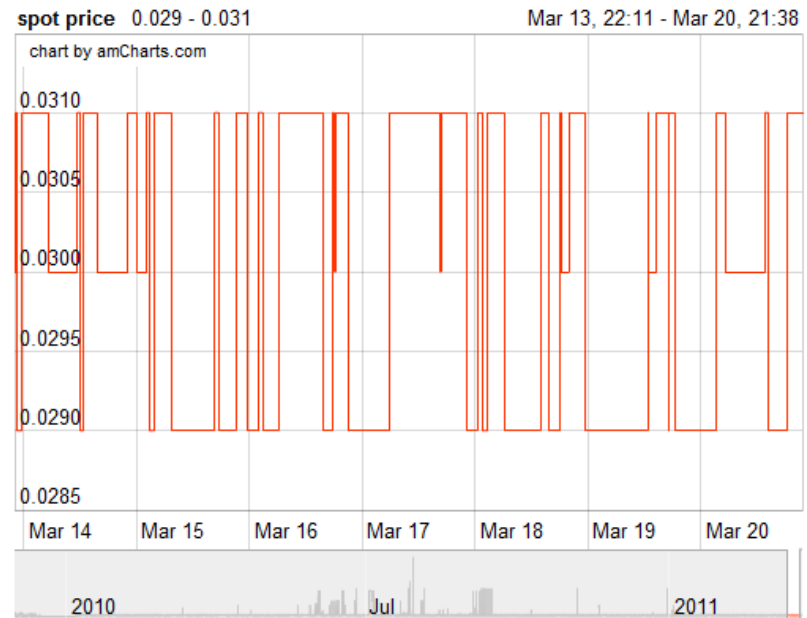
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Introduction

- ▶ **Cloud computing aims at providing resources to customers in an on-demand manner**
 - ▶ A customer can purchase resources dynamically based on the current needs
 - ▶ **Typically, cloud providers employ usage-based pricing**
 - ▶ A fixed unit price is specified for each type of VM offerings
 - ▶ **However, fixed pricing schemes lack incentives to encourage desirable customer behavior**
 - ▶ Low demand results in poor resource utilization
 - ▶ high demand leads to revenue loss and customer dissatisfaction
 - ▶ **Market-based resource allocation is gaining popularity**
 - ▶ Let the price fluctuates with supply and demand
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- ▶ Dynamic Resource Allocation for Spot Markets in Clouds

Amazon EC2 Spot Instance Service

- ▶ Launched on Dec. 15, 2009
- ▶ Multiple VM types per availability zone
- ▶ Customers submit requests with bidding prices
- ▶ Spot price fluctuates with supply and demand
- ▶ Instances may be terminated with prior notice



Price of a single m1.small linux instance in US-East-1 between Mar. 14- Mar. 20, 2011

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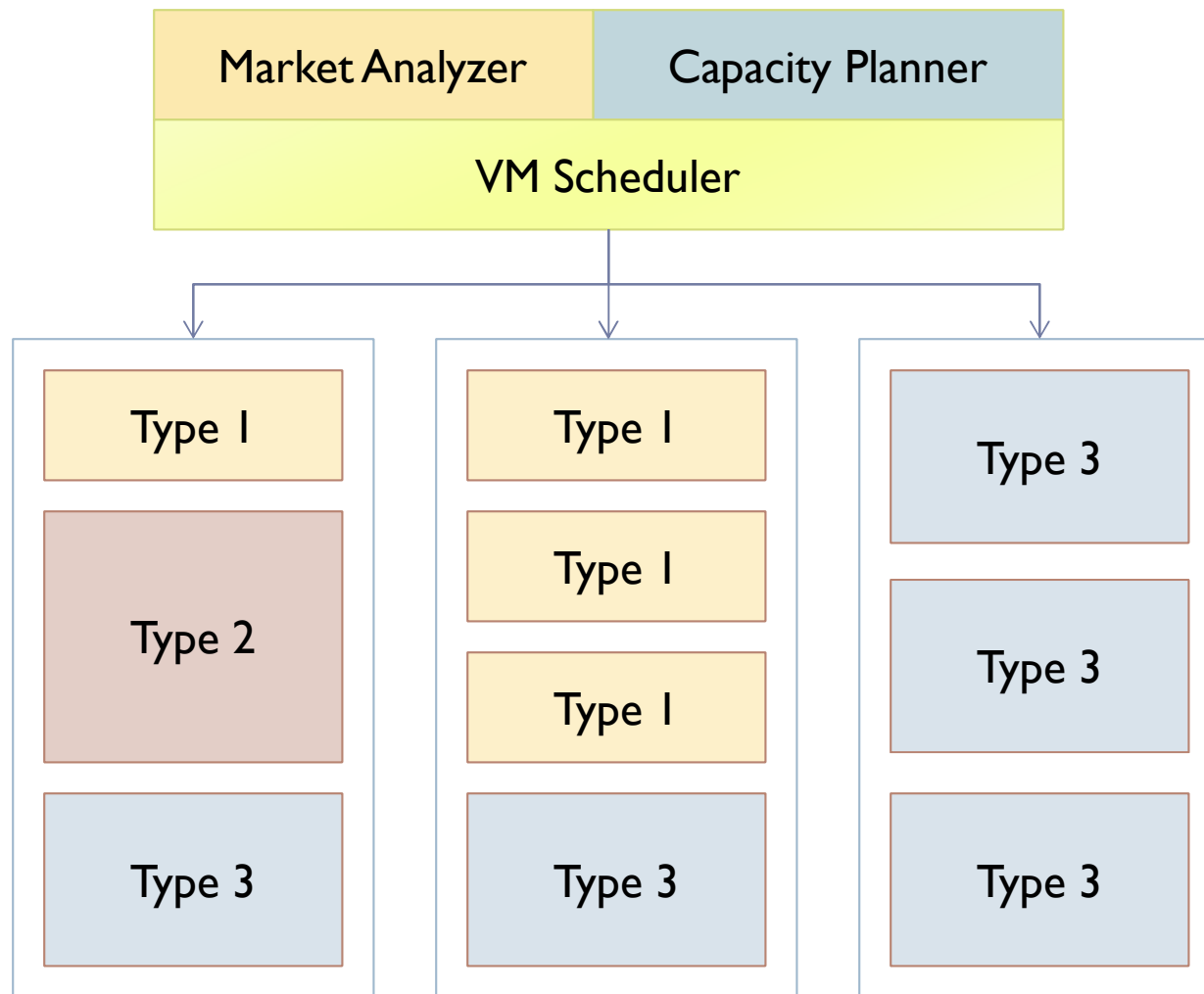
Motivation

- ▶ Multiple spot markets sharing the same resource pool
- ▶ As request arrival can be highly volatile, sometimes certain markets may be “hotter” than others
- ▶ A static allocation strategy can lead to situations where markets are over-supplied or under-supplied
 - ▶ Over-supplying a market causes poor resource utilization
 - ▶ Under-supplying a market leads to low income and customer dissatisfaction
- ▶ **How to dynamically allocate resources to spot markets?**

Contribution

- ▶ We propose a framework that dynamically adjust supply of spot markets to maximize total revenue
- ▶ Challenges
 - ▶ Need to predict future demand for every spot market
 - ▶ Need to determine the allocation strategy that optimizes revenue
- ▶ Our solution
 - ▶ Predicting future demand using an autoregressive (AR) model
 - ▶ Compute expected spot price and allocation for each market to maximize total revenue
 - ▶ Schedule VMs according to expected price

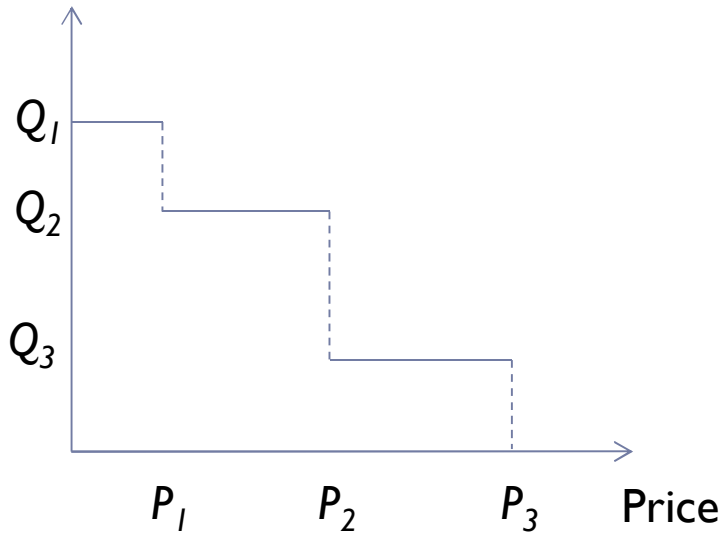
System Architecture



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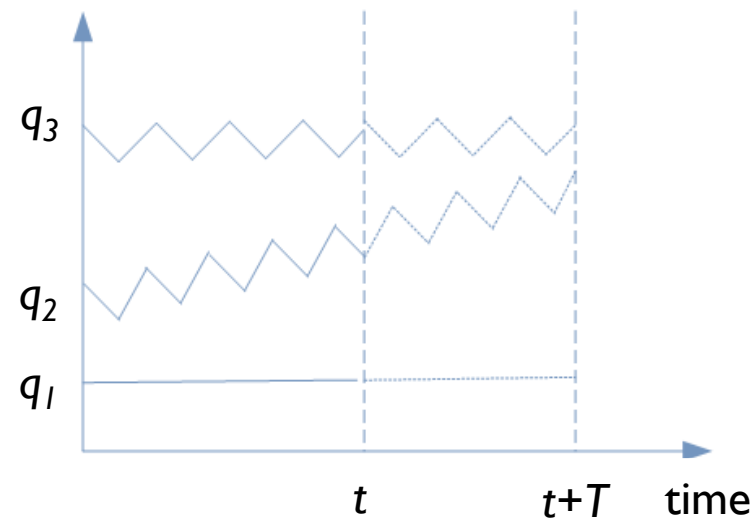
Demand Prediction

Quantity



Demand curve

Quantity



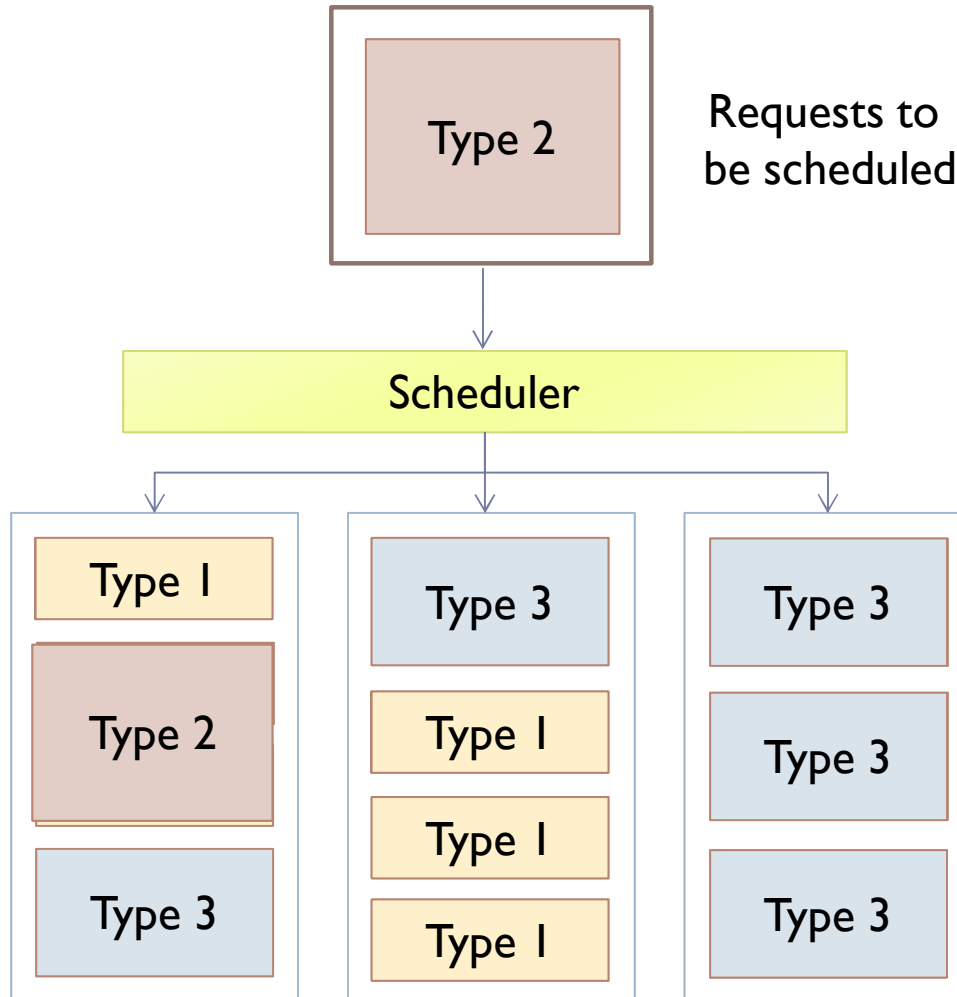
Predicting future demand curve

- ▶ Demand curve can be modeled as a non-increasing, piecewise-linear function
- ▶ Predicting future demand curve using autoregressive (AR) functions

Computing Expected Allocation

- ▶ **Goal:** determine the expected price and allocation of resources to spot markets to maximize total revenue
- ▶ **Simple case: Prices are fixed**
 - ▶ This problem is a variant of the NP-hard multiple knapsack problem (MKP)
- ▶ **Real case: Prices are not fixed**
 - ▶ Much harder than MKP, as objective function is non-linear
 - ▶ By approximating the revenue using a concave function, the problem can be reduced to a MKP

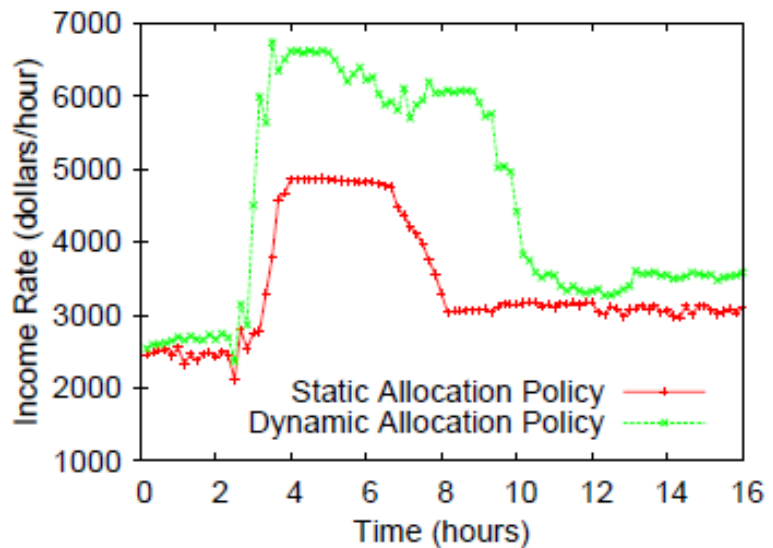
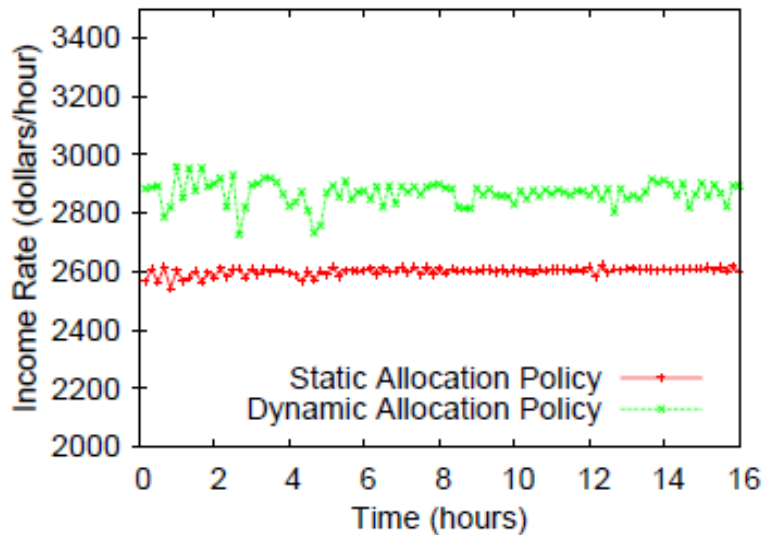
Scheduling Algorithm



Experiment Setup

- ▶ Implemented the scheduler using CloudSim
 - ▶ Modified default resource allocation policies
- ▶ Workload
 - ▶ Non-homogenous poisson process with artificial high and low arrival periods
 - ▶ Bidding price and running time are generated from normal distributions
- ▶ Scheduling policies
 - ▶ Static allocation for each individual market
 - ▶ Our dynamic allocation scheme

Experiments



Policy	Metric	Income	Revenue Loss	Net Income
Static	Mean	67030.44	399.01	66631.43
	Std.	13573.32	172.45	13400.87
Dynamic	Mean	78026.33	3398.36	74627.97
	Std.	15173.28	1083.63	14089.65

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Conclusion

- ▶ Market-based resource allocation mechanisms provide economic incentives to encourage desirable customer behavior
- ▶ We have presented a framework that dynamically adjust supply for different spot markets, with the goal of maximizing total revenue
 - ▶ Practical and applicable for any market-based cloud environment that uses uniform price scheme

Thanks!



Questions?